

# PHOTOSHOP

## Project 3.1

Name \_\_\_\_\_

## Channels

This is a step by step guide to accompany the project sheet and demonstration.

1. Open the images 'Hilda' and 'Bert'.
2. Work on the Hilda image first. Duplicate the blue channel.
3. Image Adjustments > Threshold - Adjust to get the required amount of hair and figure.
4. Load channel as a selection (button on left at bottom of channels pallet).
5. Activate RGB channel. Inverse the selection (Select > Inverse Selection).
6. Activate Quick Mask. Clean up mask.
7. Come out of Quick Mask. Feather the selection (Select > Feather > 1 pixel) to soften its edge slightly.
8. Save the selection ( Select > Save Selection). That creates an Alpha Channel.
9. Copy the contents of the selection and paste into Bert image.
10. Extend canvas size to the left by 3 inches.
11. Fill the extended canvas with background colour by selecting (with a feather edge, 20 px) a rectangle - copying, pasting and transforming it to fit.
12. Flip the new layer (the block of colour) - Edit > Transform > Flip Horizontal.
13. Go back to Hilda. Drag the Alpha Channel into the Bert image.
14. Load channel as a selection. Activate the RGB channel.
15. Move the selection into place with the marquee tool. Zoom in to be precise with its position, you can use keyboard arrows.
16. Activate Quick Mask- alter mask to include the jumper only. Come out of Quick Mask.
17. Create a new layer. Fill the selection on the new layer with a colour that contrasts with blue jumper.
18. Change the Blending Mode to Color at the top of the layers pallet.
19. Create a Hue/Saturation Adjustment Layer and adjust accordingly (reducing the saturation for example).
20. The colour of the jumper can be changed temporarily by either adjusting the Hue of the Adjustment Layer or the fill colour of the block colour jumper layer.
21. Job done!

